**VISVESVARAYA TECHNOLOGICAL UNIVERSITY**

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A

Mini Project Report On

**“Supermarket Management System”**

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**Bachelor of Engineering**

###### In

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**17CSL58-DBMS Laboratory with Mini Project**

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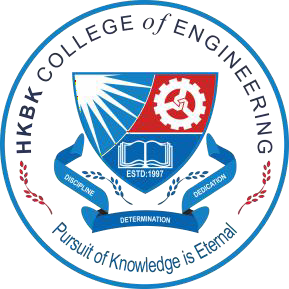
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**DEC 2019**



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**Department of Computer Science and Engineering**

# Certificate

Certified that the Project entitled **“Supermarket Management System”,** carried out by **Abdul Rahman A (1HK17CS006), Junaid Ahmed Baig (1HK17CS060)** are bonafide students of **HKBK COLLEGE *of* ENGINEERING**, in partial fulfillment for the award of **Bachelor of Engineering** in **Computer Science and Engineering** of the **Visvesvaraya Technological University**, Belagavi, during the year 2019–20. It is certified that all corrections/suggestions indicated for Internal Assessment have been incorporated in the report deposited in the departmental library. The project report has been approved as it satisfies the academic requirements in respect of **17CSL58–Database Management Laboratory with Mini Project prescribed** for the said Degree.

#### Prof. K.Sangeetha Supriya Dr. Loganathan R

Guide Professor & HOD

**EXTERNAL VIVA**

Name of the Examiners Signature with Date

1.

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**1HK17CS006 Abdul Rahman A 1HK17CS060 Junaid Ahmed Baig**

**ABSTRACT**

The project “Supermarket Management System” deals with the computerization of sales and transaction of items in a supermarket. The software used, helps the salesperson in managing the various types of records pertaining to his/her customer. The primary activity is to record the displayed items in a system along with their names and prices that the supermarket agrees to sell and this authority is solely given to the admin who can view the periodic activities any time for reference. Any further modifications to be made in the name and price of an item can only be done by the admin. The admin also provides each employee with a unique username and password through which they can log in. Every supermarket provides itself an authorized vendor for the supply of goods at the unavailability of stocks.

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**CHAPTER -1 INTRODUCTION**

**Chapter 1**

**INTRODUCTION**

* 1. **Introduction:**

Supermarket management system is the system where all the aspects related to the proper management of supermarket is done. These aspects involve managing information about the various products, staff, managers, customers, billing etc. This system provides an efficient way of managing the supermarket information. Also allows the customer to purchase and pay for the items purchased.

This project is based on the sales transaction and billing of items in a supermarket. The first activity is based on adding the items to the system along with the rate which are present in the supermarket and the name of the items which the supermarket will agree to sell. This authority is given only to admin (administrator). Any modifications to be done in the item name and the rate can be done only by admin. He also has the right to delete any item. As the customer buys the products and comes to the billing counter, the user is supposed to enter the item name he purchased and the quantity of the item he had purchased. This is not a huge a task.

This study is to produce software which manages the sales activity done in a supermarket, maintaining the stock details, maintaining the records of the sales done for a particular month/year. The users will consume less time in calculation and the sales activity will be completed within a fraction of seconds whereas manual system will make the user to write it down which is a long procedure and so paper work will be reduced and the user can spend more time on the monitoring the supermarket. The project will be user friendly and easy to use.

The system will display all the items whose name starts with the letter selected by the user. He can select out of those displayed. Finally a separate bill will be generated for each customer. This will be saved in the database. Any periodic records can be viewed at any time. If the stock is not available, the supermarket orders and buys from a prescribed vendor. The amount will be paid by deducting the total amount acquired in the sales activity. Admin provides a unique username and password for each employee through which he can login.

* 1. **Problem Statements:**

Problems in existing system:

* + - Time consumption
    - Poor Communication
    - Physical Counts
    - Daily Purchases
    - Ordering Supplies
  1. **Proposed Solution:**

This research work covers stock control, management and tends to correct anomalies in Supermarket business. It analyses opening of new stocks, stock updates and ability to view existing ones. It provides quick way of operation by capturing the manual process and automating them. This project is helpful to computerize the item transaction, sales activity record keeping which is a very huge task and maintaining the stock.

* 1. **Objectives:**

1. To study the functions of Supermarket management system.

2. To explore the challenges being faced by the manual system.

3. To make a software fast in processing, with good user interface.

4. To ensure accurate statistics of product item.

5. For Easy record of goods in store and proper identification.

* 1. **Outcomes of the project:**

There are a number of advantages to billing that include the faster presentation of invoices and reductions in costs in handling paper document.

**CHAPTER -2 REQUIREMENT SPECIFICATION**

### Chapter 2

**REQUIREMENT SPECIFICATION**

###### Initial Investigation:

While many businesses would not be able to cope without some form of subscription software helping them to run their [subscription billing](https://blog.fusebill.com/how-subscription-billing-can-help-you), there are those that do undertake this task. Often they use forms, sheets, databases and spreadsheets to keep on top of their subscriber lists.

While some may feel that they can run a highly successful subscription business this way, there are numerous issues they face. Here is a list of the potential challenges associated with a manual subscription billing system.

1. Missed Billing Period
2. Incorrect Invoices
3. Scalability
4. Credit Control
   1. **Information Gathering:**

The information for the project has been collected from Google. Some information has been collected by watching certain useful videos on the related topic. Most of the things has been included with the help of our mentors. Some parts of the project is done through analyzing certain other existing projects.

* 1. **Feasibility Study:**

**“Feasibility Study”** is a test of the system according to its workability, impact of the organization, ability to meet user needs and effective use of the resources. We can test our system by different type of the feasibilities. There are 5 types of the feasibilities which are discussed here. These are as follows:

1. **Technical Feasibility**: A study of resource availability that may affect the ability to achieve an acceptable system. This evaluation determines whether the technology needed for the proposed system is available or not. This system can be made in any language that support good user interface and easy database handling.

Technical needs may include: Front-End Selection: Front-End means a language that is used for user interface designing and coding. Front-End should have following qualities:

• It must have a graphical user interface that assist employees that are not from some IT background.

• Scalability and Extensibility

• Robustness

• According to the organization requirements and culture.

• Must provide excellent reporting features with good printing support.

• Platform independent.

• Easy to deploy and maintain.

• Event driven programming.

• Front-End must support some popular Back-End like MS Access, SQL Server and Oracle. According to the above stated features we selected Visual C#.Net as Front–End for developing our project. Visual C#.Net is used in Microsoft Visual Studio.Net 2015.

Back-End Selection: Back-End means a language that is used for database management.

Back-End should have following qualities:

• Multiple user support.

• Provide inherent feature for security.

• Efficient data retrieval and maintenance.

• Stored procedures.

• Popularity.

• Operating System compatible.

• Easy to install.

• Various drivers must be available

• Efficient data handling.

• Easy to implement with Front-End.

According to the above stated features we selected Microsoft SQL as Back–End for developing our project. We will use Microsoft SQL 2014 specifically because it has more feature features then other later versions and it is easy to make and maintain database. It is also easy to implement Microsoft SQL 2014 with Visual C#.Net in Microsoft Visual Studio.Net 2015.

2. **Economic Feasibility**: In this we consider following costs:

• The cost to conduct a full system investigation.

• The cost of hardware and software for class of application being considered.

• The benefit in the form of the reduced cost.

• Our system has a lot of features at a minimum cost so it is feasible to implement and it will be very much beneficial to the sellers in the reduced cost. It’s software and hardware cost is also low then the existing system.

3. **Operational Feasibility**: In this feasibility we consider following points:

• What changes will be brought with the system.

• What new skills will be required? Do the existing staff members have these skills? If not, can they be trained in due course of time?

In the new system we made some major changes for the staff members so that they have to be trained to use the newly added facilities. These major changes are possible and give a new era in the Supermarket in production and sales management.

4. **Schedule Feasibility**: Time evaluation is most important consideration in development of the project. So the project is concerned should be completed with fixed in scheduled time as far as company is concerned. New system is not so much big so it is easy to make in few days.

5. **Behavioral Feasibility**: People are inherently resisted to change and a computer means “change is the only certainty”. An estimate should be made of how strong a reaction the user staff in going to have towards development of new system. Thus special efforts can be made to educate and train the staff.

###### Existing System:

Many Supermarkets use this type of billing system for a decade. It is also improved many times according to requirements of sellers and customers. It does the same work that is calculating the bill, gives it to the customer and maintain proper database. They are accurate in calculation and printing, they also generate records. A new concept is also added in the billing system is that they also maintain relationships with the customers who purchase more products from the store regularly. System also concerns their requirements and gives them more commission. It also shows the overall profit and profit on a particular product and give repots which items are required and which have cross their expiry date.

* 1. **Proposed System:**

The project is on Supermarket Billing. Supermarket is the place where customers come to purchase their daily using products and pay for that. So there is a need to calculate how many products are sold and to generate the bill for the customer. To make software fast in processing, with good user interface so that user can change it and it should be used for a long time without error and maintenance.

* 1. **Advantages Of Proposed System:**

The new system should concern the requirements of the customer and the sellers. It has the following qualities:

• Reduction in processing cost.

• Error reduction.

• Automatic posting.

• Improve reporting.

• Automatic production of the documents and Reports.

• Faster response time.

• Ability to meet user requirements.

• Flexibility.

• Reduced dependency.

• Improves resource uses.

• Reduction in use of the paper.

• Reduction in Man Power.

Proposed system has these qualities including the qualities of the existing system

**CHAPTER 3**

**SYSTEM REQUIRMENT ANALYSIS**

### 

### Chapter 3

**SYSTEM REQUIREMENT SPECIFICATION**

#### Functional Requirements:

**SYSTEM ENVIRONMENT**: This software is designed and developed to perform effectively. It is simple and provides good graphical user interface (GUI) to both new as well as experienced user of the system.

**PRODUCT FUNCTIONS**: The admin can insert, delete and update in the software database to store information

**USER CHARACTERISTICS**: The users are required to have basic computer knowledge and English. So that they can make use of it without any problems.

**GENERAL CONSTRAINTS**: The system should have window XP operating system or higher.

**ASSUMPTIONS AND DEPENDENCIES**: This project aims to fulfill the needs of recording, viewing, updating, deleting and modifying existing details of planets. The product is user friendly and easy to use.

#### Non-Functional Requirements:

**USABILITY**: A non-functional requirement is a requirement that specifies criteria that can be used to check operation of system, rather than specific behavior.

**PERFOMANCE**: It is the time taken by system to response. It takes two seconds to load the page. The information is verified within five seconds.

**SPEED**: The speed of the system is measured by processed transactions, screen refresh time, event response time.

**SIZE**: We measure the size in Mbytes and number from chips

**RELIABILITY**: The Reliability function is theoretically defined as the probability of success. The system should be so reliable that it would work for a long time without any problem and we can easily trust the system. There are two terms related to the software reliability.

1. Fault means a defect in the software like a bug in the code which can cause failure in the software.
2. Failure means that when the behavior of the software is not same as the specified one.

**ROBUSTNESS**: It is the ability of a computer system to cope with errors during execution and cope with erroneous input. It is measured by time to start after failure, percentage of events causing failure, probability of data corruption on failure.

**PORTABILITY**: The system shall run in any window/Linux environment and a server to access database.

**SUPPORTABILITY**: The system needs to be cost-effective to maintain. Maintainability requirements may cover diverse levels of documentation, such as system documentation, as well as test documentation.

**SECURITY**: The system is secured for any research purpose, only the authorized user, admin can alter the item information.

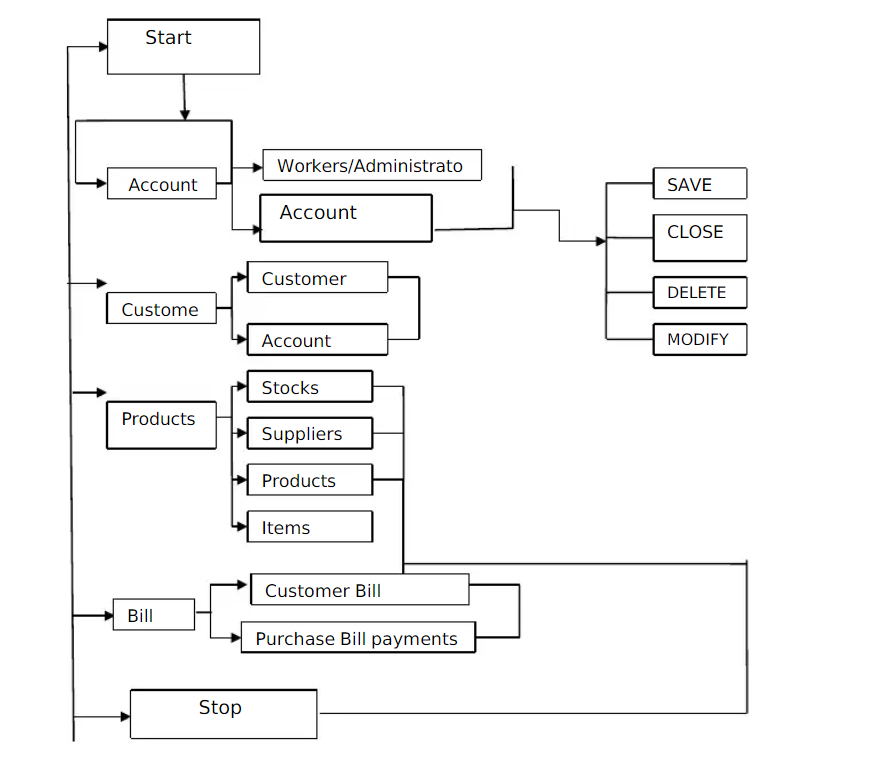
**AVAILABILITY**: The system is available only under normal working conditions.

## CHAPTER 4 SYSTEM DESIGN

#### CHAPTER 4

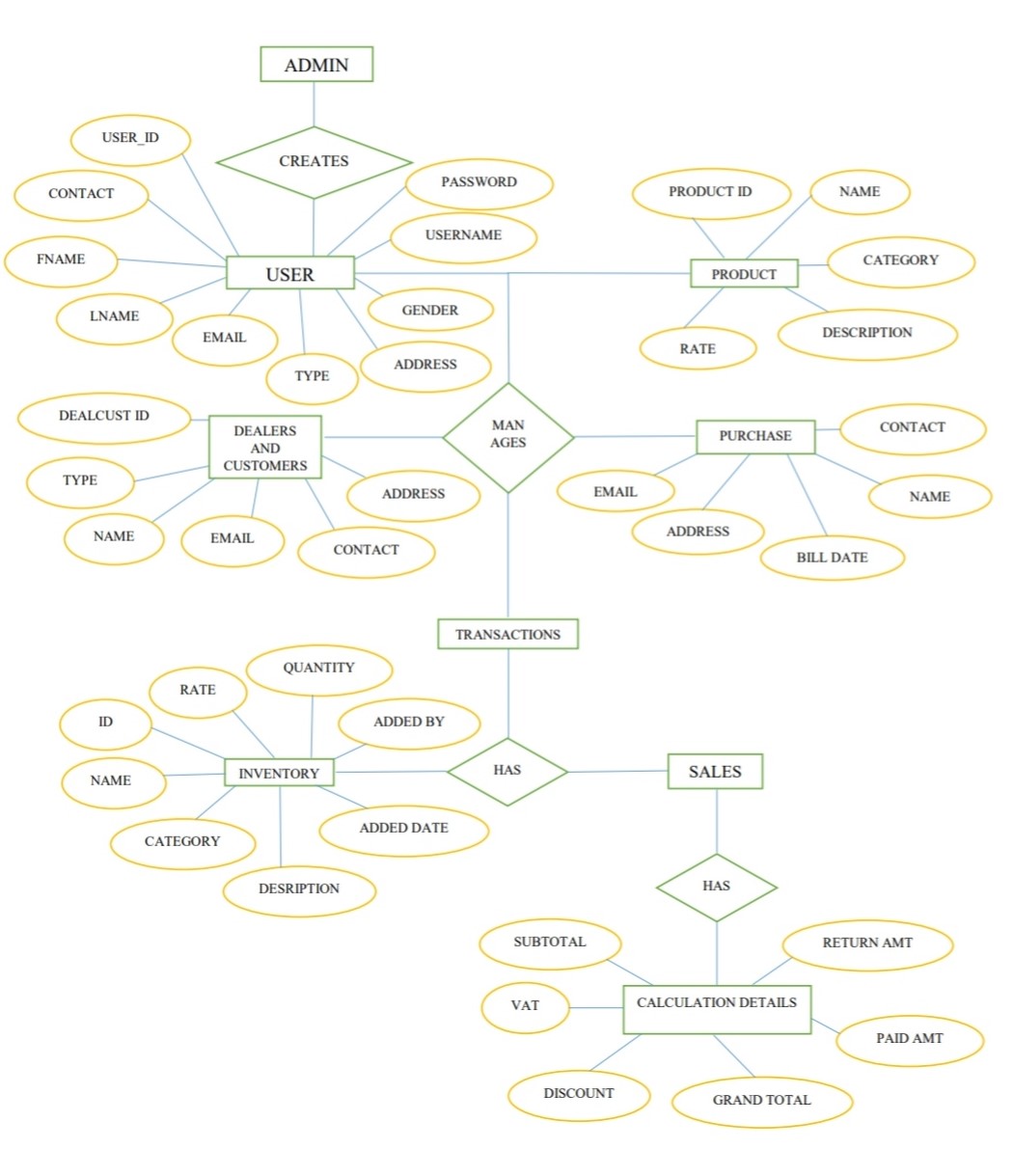
**SYSTEM DESIGN**

* 1. **System Architecture**

****

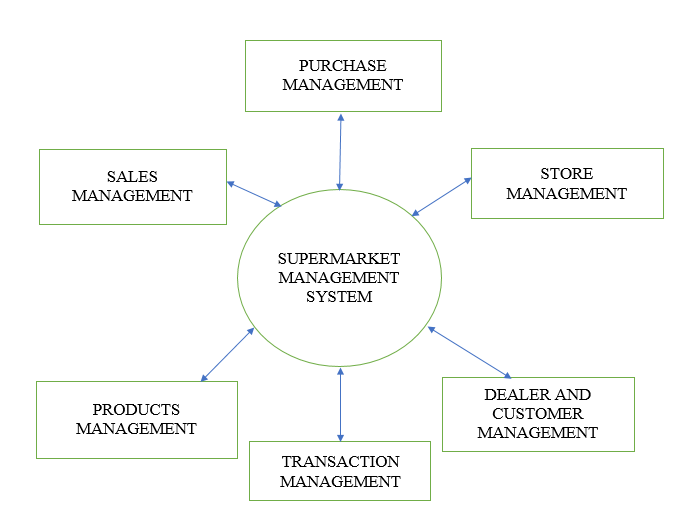
**FIG 4.1: SYSTEM ARCHITECTURE**

* 1. **ER Diagram**

****

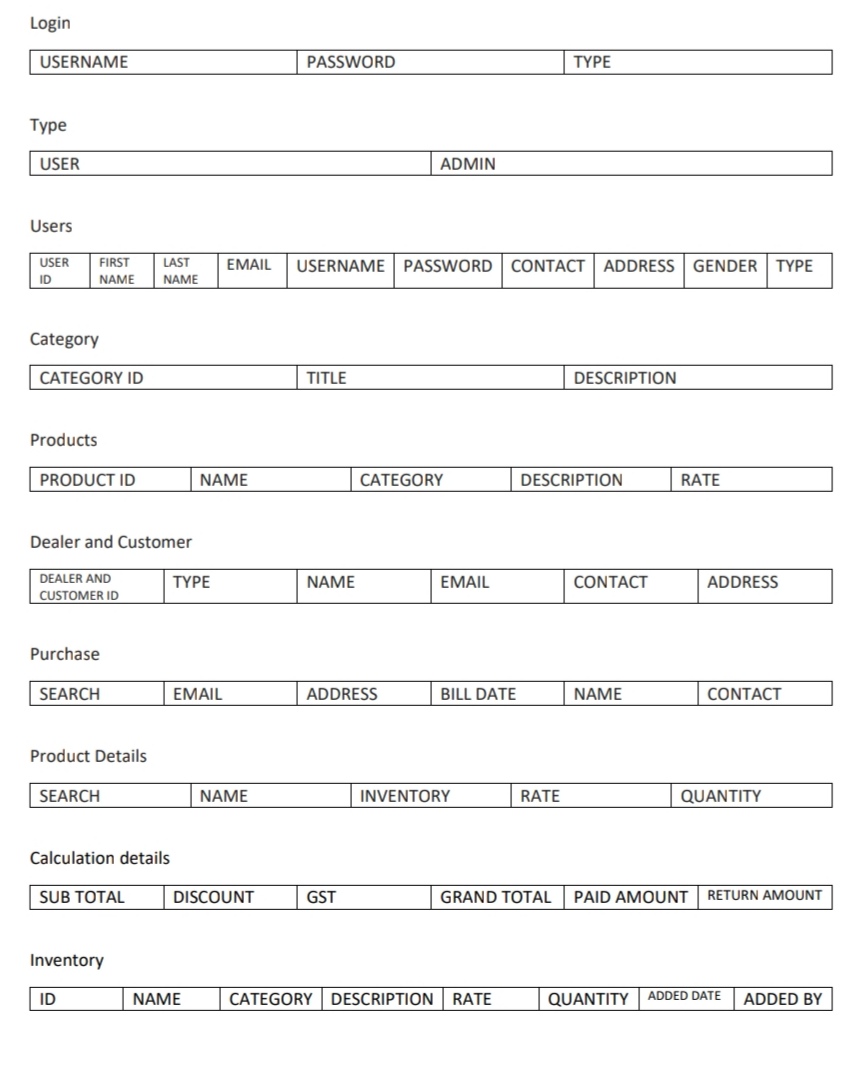
**FIG 4.2 ER DIAGRAM**

* 1. **FLOW CHART**

****

**FIG 4.3 FLOW CHART**

* 1. **SCHEMA DIAGRAM**

****

**FIG 4.4 SCHEMA DIAGRAM**

**CHAPTER 5 IMPLEMENTATION**

**Chapter 5**

**IMPLEMENTATION**

* 1. **Tools And Language**

Tools used:

1. Microsoft Visual Studio 2015
2. Microsoft SQL Server 2014

Languages used:

1. C# (C Sharp Programming Language)
2. Microsoft Standardized Query Language(MSQL)
   1. **Modules**

**5.2.1 Module 1-Login**

In the login page, both the user and admin can login to their dashboards by giving their correct username, password and type. The admin has permission to access the entire database. He can register the users and admins. If any of the user or admin enters the wrong username or password he or she will not be able to login

Code of Login Page:

namespace AnyStore.UI

{

public partial class frmLogin : Form

{

public frmLogin()

{

InitializeComponent();

}

loginBLL l = new loginBLL();

loginDAL dal = new loginDAL();

public static string loggedIn;

private void pboxClose\_Click(object sender, EventArgs e)

{

//Code to close this form

this.Close();

}

private void btnLogin\_Click(object sender, EventArgs e)

{

l.username = txtUsername.Text.Trim();

l.password = txtPassword.Text.Trim();

l.user\_type = cmbUserType.Text.Trim();

//Checking the login credentials

bool sucess = dal.loginCheck(l);

if(sucess==true)

{

//Login Successfull

MessageBox.Show("Login Successful.");

loggedIn = l.username;

//Need to open Respective Forms based on User Type

switch(l.user\_type)

{

case "Admin":

{

//Display Admin Dashboard

frmAdminDashboard admin = new frmAdminDashboard();

admin.Show();

this.Hide();

}

break;

case "User":

{

//Display User Dashboard

frmUserDashboard user = new frmUserDashboard();

user.Show();

this.Hide();

}

break;

default:

{

//Display an error message

MessageBox.Show("Invalid User Type.");

}

break;

}

}

else

{

//login Failed

MessageBox.Show("Login Failed. Try Again");

}

}

}

}

**5.2.2 Module 2-Admin Dashboard**

In the admin dashboard, the admin can add the details of the users, category, products, dealer and customer and view the details of the inventory and transactions.

namespace AnyStore

{

public partial class frmAdminDashboard : Form

{

public frmAdminDashboard()

{

InitializeComponent();

}

private void usersToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmUsers user = new frmUsers();

user.Show();

}

private void frmAdminDashboard\_FormClosed(object sender, FormClosedEventArgs e)

{

frmLogin login = new frmLogin();

login.Show();

this.Hide();

}

private void frmAdminDashboard\_Load(object sender, EventArgs e)

{

lblLoggedInUser.Text = frmLogin.loggedIn;

}

private void categoryToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmCategories category = new frmCategories();

category.Show();

}

private void productsToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmProducts product = new frmProducts();

product.Show();

}

private void deealerAndCustomerToolStripMenuItem\_Click(object sender, EventArgse)

{

frmDeaCust DeaCust = new frmDeaCust();

DeaCust.Show();

}

private void transactionToolStripMenuItem\_Click(object sender, EventArgse)

{

frmTransactions transaction = new frmTransactions();

transaction.Show();

}

private void inventoryToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmInventory inventory = new frmInventory();

inventory.Show();

}

}

}

**5.2.3 Users form**

In users form the details of the users is inserted by admin and he can add, update or delete any user.

namespace AnyStore

{

public partial class frmAdminDashboard : Form

{

public frmAdminDashboard()

{

InitializeComponent();

}

private void usersToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmUsers user = new frmUsers();

user.Show();

}

private void frmAdminDashboard\_FormClosed(object sender, FormClosedEventArgs e)

{

frmLogin login = new frmLogin();

login.Show();

this.Hide();

}

private void frmAdminDashboard\_Load(object sender, EventArgs e)

{

lblLoggedInUser.Text = frmLogin.loggedIn;

}

private void categoryToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmCategories category = new frmCategories();

category.Show();

}

private void productsToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmProducts product = new frmProducts();

product.Show();

}

private void deealerAndCustomerToolStripMenuItem\_Click(object sender, EventArgse)

{

frmDeaCust DeaCust = new frmDeaCust();

DeaCust.Show();

}

private void transactionToolStripMenuItem\_Click(object sender, EventArgse)

{

frmTransactions transaction = new frmTransactions();

transaction.Show();

}

private void inventoryToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmInventory inventory = new frmInventory();

inventory.Show();

}

}

}

**5.2.4 Category and Products form**

In category form the category of the products is given by the admin and the corresponding products are added in products form

namespace AnyStore.UI

{

public partial class frmCategories : Form

{

public frmCategories()

{

InitializeComponent();

}

private void pictureBoxClose\_Click(object sender, EventArgs e)

{

this.Hide();

}

categoriesBLL c = new categoriesBLL();

categoriesDAL dal = new categoriesDAL();

userDAL udal = new userDAL();

private void btnADD\_Click(object sender, EventArgs e)

{

//Get the values from Categroy Form

c.title = txtTitle.Text;

c.description = txtDescription.Text;

c.added\_date = DateTime.Now;

//Getting ID in Added by field

string loggedUser = frmLogin.loggedIn;

userBLL usr = udal.GetIDFromUsername(loggedUser);

//Passign the id of Logged in User in added by field

c.added\_by = usr.id;

//Creating Boolean Method To insert data into database

bool success = dal.Insert(c);

//If the category is inserted successfully then the value of the success will be true else it will be false

if(success==true)

{

//NewCAtegory Inserted Successfully

MessageBox.Show("New Category Inserted Successfully.");

Clear();

//Refresh Data Grid View

DataTable dt = dal.Select();

dgvCategories.DataSource = dt;

}

else

{

//FAiled to Insert New Category

MessageBox.Show("Failed to Insert New CAtegory.");

}

}

public void Clear()

{

txtCategoryID.Text = "";

txtTitle.Text = "";

txtDescription.Text = "";

txtSearch.Text = "";

}

private void frmCategories\_Load(object sender, EventArgs e)

{

//Here write the code to display all the categries in DAta Grid View

DataTable dt = dal.Select();

dgvCategories.DataSource = dt;

}

private void dgvCategories\_RowHeaderMouseClick(object sender, DataGridViewCellMouseEventArgs e)

{

//Finding the Row Index of the Row Clicked on Data Grid View

int RowIndex = e.RowIndex;

txtCategoryID.Text = dgvCategories.Rows[RowIndex].Cells[0].Value.ToString();

txtTitle.Text = dgvCategories.Rows[RowIndex].Cells[1].Value.ToString();

txtDescription.Text = dgvCategories.Rows[RowIndex].Cells[2].Value.ToString();

}

private void btnUpdate\_Click(object sender, EventArgs e)

{

//Get the Values from the CAtegory form

c.id = int.Parse(txtCategoryID.Text);

c.title = txtTitle.Text;

c.description = txtDescription.Text;

c.added\_date = DateTime.Now;

//Getting ID in Added by field

string loggedUser = frmLogin.loggedIn;

userBLL usr = udal.GetIDFromUsername(loggedUser);

//Passign the id of Logged in User in added by field

c.added\_by = usr.id;

//Creating Boolean variable to update categories and check

bool success = dal.Update(c);

//If the cateory is updated successfully then the value of success will be true else it will be false

if(success==true)

{

//CAtegory updated Successfully

MessageBox.Show("Category Updated Successfully");

Clear();

//Refresh Data Gid View

DataTable dt = dal.Select();

dgvCategories.DataSource = dt;

}

else

{

//FAiled to Update Category

MessageBox.Show("Failed to Update Category");

}

}

private void btnDelete\_Click(object sender, EventArgs e)

{

//Get te ID of the Category Which we want to Delete

c.id = int.Parse(txtCategoryID.Text);

//Creating Boolean Variable to Delete The CAtegory

bool success = dal.Delete(c);

//If the CAtegory id Deleted Successfully then the vaue of success will be true else it will be false

if(success==true)

{

//Category Deleted Successfully

MessageBox.Show("Category Deleted Successfully");

Clear();

//REfreshing DAta Grid View

DataTable dt = dal.Select();

dgvCategories.DataSource = dt;

}

else

{

//FAiled to Delete CAtegory

MessageBox.Show("Failed to Delete CAtegory");

}

}

private void txtSearch\_TextChanged(object sender, EventArgs e)

{

//Get the Keywords

string keywords = txtSearch.Text;

//Filter the categories based on keywords

if(keywords!=null)

{

//Use Searh Method To Display Categoreis

DataTable dt = dal.Search(keywords);

dgvCategories.DataSource = dt;

}

else

{

//Use Select Method to Display All Categories

DataTable dt = dal.Select();

dgvCategories.DataSource = dt;

}

}

}

}

**5.2.5 Dealer and Customer form**

In dealer and customer form, both the user and the admin and user can add, update or delete the details of the dealer or the customers.

namespace AnyStore.UI

{

public partial class frmDeaCust : Form

{

public frmDeaCust()

{

InitializeComponent();

}

private void pictureBoxClose\_Click(object sender, EventArgs e)

{

//Write the code to close this form

this.Hide();

}

DeaCustBLL dc = new DeaCustBLL();

DeaCustDAL dcDal = new DeaCustDAL();

userDAL uDal = new userDAL();

private void btnAdd\_Click(object sender, EventArgs e)

{

//Get the Values from Form

dc.type = cmbDeaCust.Text;

dc.name = txtName.Text;

dc.email = txtEmail.Text;

dc.contact = txtContact.Text;

dc.address = txtAddress.Text;

dc.added\_date = DateTime.Now;

//Getting the ID to Logged in user and passign its value in dealer or customer module

string loggedUsr = frmLogin.loggedIn;

userBLL usr = uDal.GetIDFromUsername(loggedUsr);

dc.added\_by = usr.id;

//Creating boolean variable to check whether the dealer or cutomer is added or not

bool success = dcDal.Insert(dc);

if(success==true)

{

//Dealer or Cutomer inserted successfully

MessageBox.Show("Dealer or Customer Added Successfully");

Clear();

//Refresh Data Grid View

DataTable dt = dcDal.Select();

dgvDeaCust.DataSource = dt;

}

else

{

//failed to insert dealer or customer

}

}

public void Clear()

{

txtDeaCustID.Text = "";

txtName.Text = "";

txtEmail.Text = "";

txtContact.Text = "";

txtAddress.Text = "";

txtSearch.Text = "";

}

private void frmDeaCust\_Load(object sender, EventArgs e)

{

//Refresh Data Grid View

DataTable dt = dcDal.Select();

dgvDeaCust.DataSource = dt;

}

private void dgvDeaCust\_RowHeaderMouseClick(object sender, DataGridViewCellMouseEventArgs e)

{

//int variable to get the identityof row clicked

int rowIndex = e.RowIndex;

txtDeaCustID.Text = dgvDeaCust.Rows[rowIndex].Cells[0].Value.ToString();

cmbDeaCust.Text = dgvDeaCust.Rows[rowIndex].Cells[1].Value.ToString();

txtName.Text = dgvDeaCust.Rows[rowIndex].Cells[2].Value.ToString();

txtEmail.Text = dgvDeaCust.Rows[rowIndex].Cells[3].Value.ToString();

txtContact.Text = dgvDeaCust.Rows[rowIndex].Cells[4].Value.ToString();

txtAddress.Text = dgvDeaCust.Rows[rowIndex].Cells[5].Value.ToString();

}

private void btnUpdate\_Click(object sender, EventArgs e)

{

//Get the values from Form

dc.id = int.Parse(txtDeaCustID.Text);

dc.type = cmbDeaCust.Text;

dc.name = txtName.Text;

dc.email = txtEmail.Text;

dc.contact = txtContact.Text;

dc.address = txtAddress.Text;

dc.added\_date = DateTime.Now;

//Getting the ID to Logged in user and passign its value in dealer or customer module

string loggedUsr = frmLogin.loggedIn;

userBLL usr = uDal.GetIDFromUsername(loggedUsr);

dc.added\_by = usr.id;

//create boolean variable to check whether the dealer or customer is updated or not

bool success = dcDal.Update(dc);

if(success==true)

{

//Dealer and Customer update Successfully

MessageBox.Show("Dealer or Customer updated Successfully");

Clear();

//Refresh the Data Grid View

DataTable dt = dcDal.Select();

dgvDeaCust.DataSource = dt;

}

else

{

//Failed to udate Dealer or Customer

MessageBox.Show("Failed to Udpate Dealer or Customer");

}

}

private void btnDelete\_Click(object sender, EventArgs e)

{

//Get the id of the user to be deleted from form

dc.id = int.Parse(txtDeaCustID.Text);

//Create boolean variable to check wheteher the dealer or customer is deleted or not

bool success = dcDal.Delete(dc);

if(success==true)

{

//Dealer or Customer Deleted Successfully

MessageBox.Show("Dealer or Customer Deleted Successfully");

Clear();

//Refresh the Data Grid View

DataTable dt = dcDal.Select();

dgvDeaCust.DataSource = dt;

}

else

{

//Dealer or Customer Failed to Delete

MessageBox.Show("Failed to Delete Dealer or Customer");

}

}

private void txtSearch\_TextChanged(object sender, EventArgs e)

{

//Get the keyowrd from text box

string keyword = txtSearch.Text;

if(keyword!=null)

{

//Search the Dealer or Customer

DataTable dt = dcDal.Search(keyword);

dgvDeaCust.DataSource = dt;

}

else

{

//Show all the Dealer or Customer

DataTable dt = dcDal.Select();

dgvDeaCust.DataSource = dt;

}

}

}

}

**5.2.6 Transaction Form**

In transaction form the admin can view the transactions that are done by the users.

namespace AnyStore.UI

{

public partial class frmTransactions : Form

{

public frmTransactions()

{

InitializeComponent();

}

transactionDAL tdal = new transactionDAL();

private void pictureBoxClose\_Click(object sender, EventArgs e)

{

this.Hide();

}

private void frmTransactions\_Load(object sender, EventArgs e)

{

//Dispay all the transactions

DataTable dt = tdal.DisplayAllTransactions();

dgvTransactions.DataSource = dt;

}

private void cmbTransactionType\_SelectedIndexChanged(object sender, EventArgse)

{

//Get the Value from Combobox

string type = cmbTransactionType.Text;

DataTable dt = tdal.DisplayTransactionByType(type);

dgvTransactions.DataSource = dt;

}

private void btnAll\_Click(object sender, EventArgs e)

{

//Dispay all the transactions

DataTable dt = tdal.DisplayAllTransactions();

dgvTransactions.DataSource = dt;

}

}

}

**5.2.7 User dashboard**

In user dashboard, the user can purchase, make sales, view inventory and see the details of the dealer and customer.

namespace AnyStore

{

public partial class frmUserDashboard : Form

{

public frmUserDashboard()

{

InitializeComponent();

}

//Set a public static method to specify whether the form is purchase or sales

public static string transactionType;

private void frmUserDashboard\_FormClosed(object sender, FormClosedEventArgs e)

{

frmLogin login = new frmLogin();

login.Show();

this.Hide();

}

private void frmUserDashboard\_Load(object sender, EventArgs e)

{

lblLoggedInUser.Text = frmLogin.loggedIn;

}

private void dealerAndCustomerToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmDeaCust DeaCust = new frmDeaCust();

DeaCust.Show();

}

private void purchaseToolStripMenuItem\_Click(object sender, EventArgs e)

{

//set value on transactionType static method

transactionType = "Purchase";

frmPurchaseAndSales purchase = new frmPurchaseAndSales();

purchase.Show();

}

private void salesFormsToolStripMenuItem\_Click(object sender, EventArgs e)

{

//Set the value to transacionType method to sales

transactionType = "Sales";

frmPurchaseAndSales sales = new frmPurchaseAndSales();

sales.Show();

}

private void inventoryToolStripMenuItem\_Click(object sender, EventArgs e)

{

frmInventory inventory = new frmInventory();

inventory.Show();

}

}

}

**5.2.8 Inventory Form**

In inventory form, both the admin and the user can view the inventory.

namespace AnyStore.UI

{

public partial class frmInventory : Form

{

public frmInventory()

{

InitializeComponent();

}

categoriesDAL cdal = new categoriesDAL();

productsDAL pdal = new productsDAL();

private void pictureBoxClose\_Click(object sender, EventArgs e)

{

//Addd Functionality to Close this form

this.Hide();

}

private void frmInventory\_Load(object sender, EventArgs e)

{

//Display the CAtegories in Combobox

DataTable cDt = cdal.Select();

cmbCategories.DataSource = cDt;

//Give the Value member and display member for Combobox

cmbCategories.DisplayMember = "title";

cmbCategories.ValueMember = "title";

//Display all the products in Datagrid view when the form is loaded

DataTable pdt = pdal.Select();

dgvProducts.DataSource = pdt;

}

private void cmbCategories\_SelectedIndexChanged(object sender, EventArgs e)

{

//Display all the Products Based on Selected CAtegory

string category = cmbCategories.Text;

DataTable dt = pdal.DisplayProductsByCategory(category);

dgvProducts.DataSource = dt;

}

private void btnAll\_Click(object sender, EventArgs e)

{

//Display all the productswhen this button is clicked

DataTable dt = pdal.Select();

dgvProducts.DataSource = dt;

}

}

}

## CHAPTER 6 TESTING

#### Chapter 6

**TESTING**

**6.1 Test case: Login**

|  |  |
| --- | --- |
| Sl No. Test Case | 1 |
| Name of Test Case | Login |
| Feature being tested | Login Page |
| Description | What should happen when we enter the correct username, password and type and click the sign in button? |
| Input | Registered username, password and type |
| Expected Output | Show the login successful window and open admin or user dashboard |
| Actual Output | Shows the login successful window and opens admin or user dashboard |
| Remark | Pass |

Table 6.1: Test Case-1

**6.2 Test case: Admin Dashboard**

|  |  |
| --- | --- |
| Sl No. Test Case | 2 |
| Name of Test Case | Admin Dashboard |
| Feature being tested | Opening of other pages |
| Description | What should happen when clicked on a particular button? |
| Input | Click on button (Insert new data) |
| Expected Output | Open the corresponding page (Insert new data) |
| Actual Output | Open corresponding page (Insert new data) |
| Remark | Pass |

Table 6.2: Test Case-2

**6.3 Test Case: Add Users or Admin**

|  |  |
| --- | --- |
| Sl No. Test Case | 3 |
| Name of Test Case | Add User details or Admin details |
| Feature being tested | Inserting the user or admin details |
| Description | What should happen when we add the details of the user or the admin and click on add, update or delete button? |
| Input | Add the details and click on the ADD, UPDATE OR DELETE. |
| Expected Output | All the details getting registered, updated or deleted |
| Actual Output | Details getting registered, updated or deleted |
| Remark | Pass |

Table 6.3: Table Case-3

**6.4 Test Case: Inserting the categories of the product**

|  |  |
| --- | --- |
| Sl No. Test Case | 4 |
| Name of Test Case | Inserting the details of the categories |
| Feature being tested | Inserting the categories details |
| Description | What should happen when we add the details of the categories and click on ADD, UPDATE or DELETE? |
| Input | Add the details and click on the ADD,UPDATE OR DELETE |
| Expected Output | All details getting registered |
| Actual Output | Details getting registered |
| Remark | Pass |

Table 6.4: Table Case-4

**6.5 Test Case: Inserting the details of the product**

|  |  |
| --- | --- |
| Sl No. Test Case | 5 |
| Name of Test Case | Inserting the details of the product |
| Feature being tested | Inserting the product details |
| Description | What should happen when we add the details of the product and click on ADD, UPDATE or DELETE? |
| Input | Add the details and click on the ADD,UPDATE OR DELETE |
| Expected Output | All details getting registered |
| Actual Output | Details getting registered |
| Remark | Pass |

Table 6.5: Table Case-5

**6.6 Test Case: Inserting the details of the dealers or customers**

|  |  |
| --- | --- |
| Sl No. Test Case | 6 |
| Name of Test Case | Inserting the details of the dealers or customers |
| Feature being tested | Inserting the dealers or customer details |
| Description | What should happen when we add the details of the dealer or customer and click on ADD, UPDATE or DELETE? |
| Input | Add the details and click on the ADD,UPDATE OR DELETE |
| Expected Output | All details getting registered |
| Actual Output | Details getting registered |
| Remark | Pass |

Table 6.6: Table Case-6

**6.7 Test Case: Inventory**

|  |  |
| --- | --- |
| Sl No. Test Case | 7 |
| Name of Test Case | Inventory |
| Feature being tested | Checking the Inventory toolbox |
| Description | What should happen when we click on the Inventory toolbox? |
| Input | Click on the Inventory toolbox |
| Expected Output | All the details of the products should be shown |
| Actual Output | Details of the products in the inventory can be seen |
| Remark | Pass |

Table 6.7: Table Case-7

**6.8 Test Case: Transaction**

|  |  |
| --- | --- |
| Sl No. Test Case | 8 |
| Name of Test Case | Transaction |
| Feature being tested | Transaction done by user |
| Description | What should happen when the user does the transaction |
| Input | Click on the transaction toolbox |
| Expected Output | All the details of the transactions done by the user to be shown |
| Actual Output | Details of the transaction in the transaction form can be seen |
| Remark | Pass |

Table 6.8: Table Case-8

**6.9 Test Case: Purchase**

|  |  |
| --- | --- |
| Sl No. Test Case | 9 |
| Name of Test Case | Purchase |
| Feature being tested | Inserting the details of the purchase of the product |
| Description | What should happen when we add the details of dealer or customer and product details and click on ADD and SAVE? |
| Input | Inserting the details of the dealer or customer and the details of the product and then clicking on ADD and then SAVE |
| Expected Output | All the product details should get added to added product box and the transactions should be done when SAVE button is clicked |
| Actual Output | Details getting registered and transactions are done successfully with the transaction successful window |
| Remark | Pass |

Table 6.9: Table Case-9

**6.10 Test Case: Inventory**

|  |  |
| --- | --- |
| Sl No. Test Case | 10 |
| Name of Test Case | Inventory |
| Feature being tested | Checking the Inventory toolbox |
| Description | What should happen when we click on the Inventory toolbox? |
| Input | Click on the Inventory toolbox |
| Expected Output | All the details of the products should be shown |
| Actual Output | Details of the products in the inventory can be seen |
| Remark | Pass |

Table 6.10: Table Case-10

**6.11 Test Case: Sales**

|  |  |
| --- | --- |
| Sl No. Test Case | 11 |
| Name of Test Case | Sales |
| Feature being tested | Inserting the details of the sales of the product |
| Description | What should happen when we add the details of dealer or customer and product details and click on ADD and SAVE? |
| Input | Inserting the details of the dealer or customer and the details of the product and then clicking on ADD and then SAVE |
| Expected Output | All the product details should get added to added product box and the transactions should be done when SAVE button is clicked |
| Actual Output | Details getting registered and transactions are done successfully with the transaction successful window |
| Remark | Pass |

Table 6.11: Table Case-11

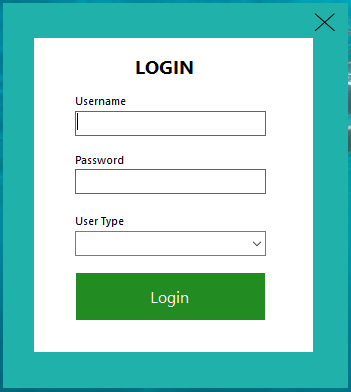
**CHAPTER 7**

**SNAPSHOT**

**Chapter 7**

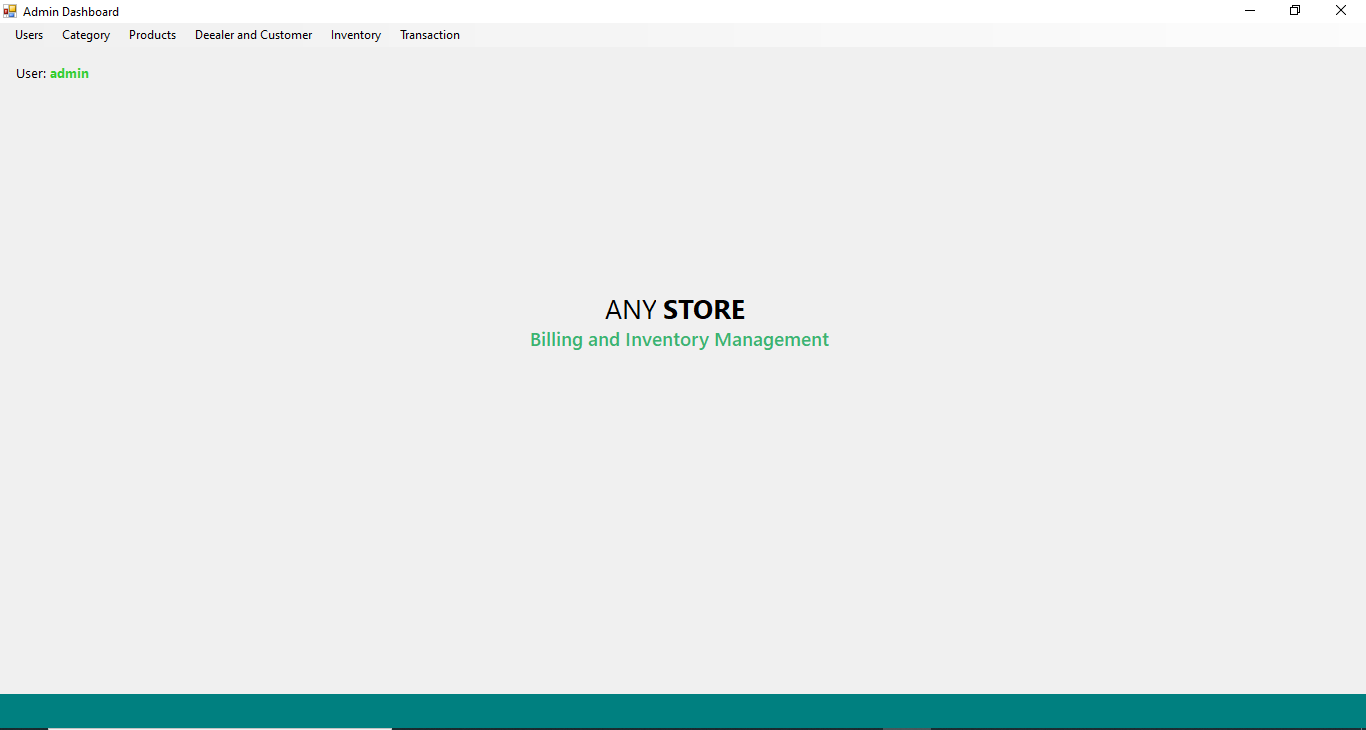
**SNAPSHOTS**

**7.1 Login Form**

****

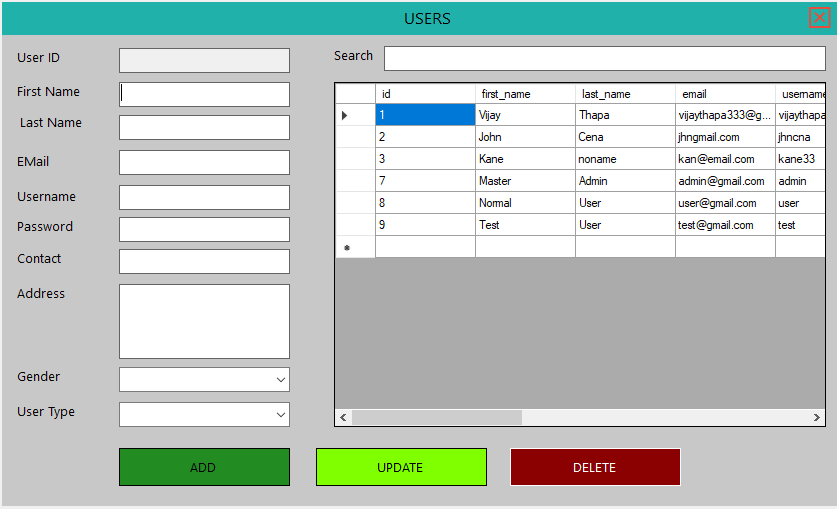
**Figure 7.1 Login Form.**

**7.2 Admin Dashboard**

****

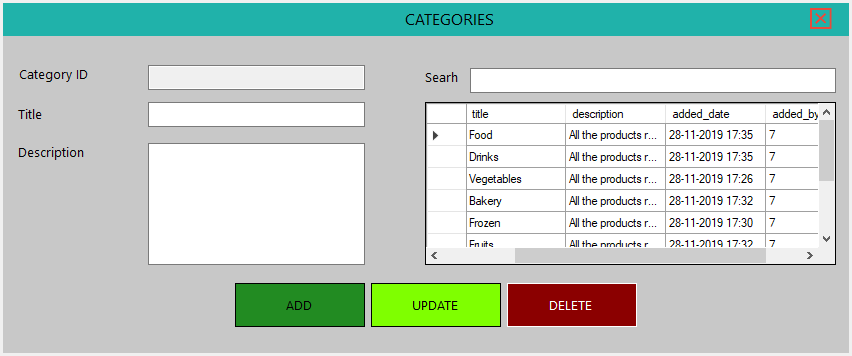
**Figure 7.2 Admin Dashboard.**

**7.2.1 Users Data**

****

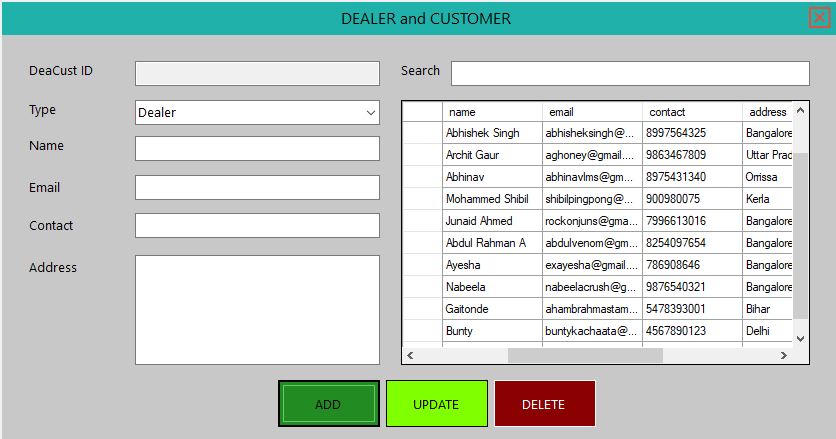
**Figure 7.2.1 Admin can add the details of the users and view them.**

**7.2.2 Category**

****

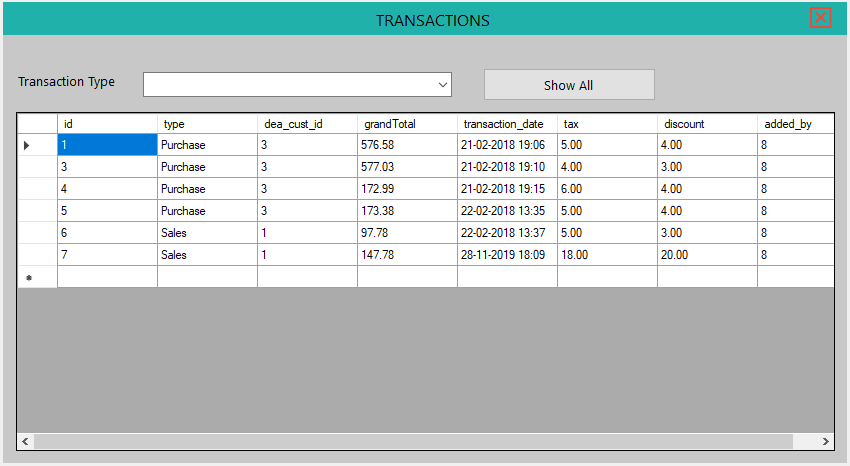
**Figure 7.2.2 Categories of the products.**

**7.2.3 Dealer and Customers**

****

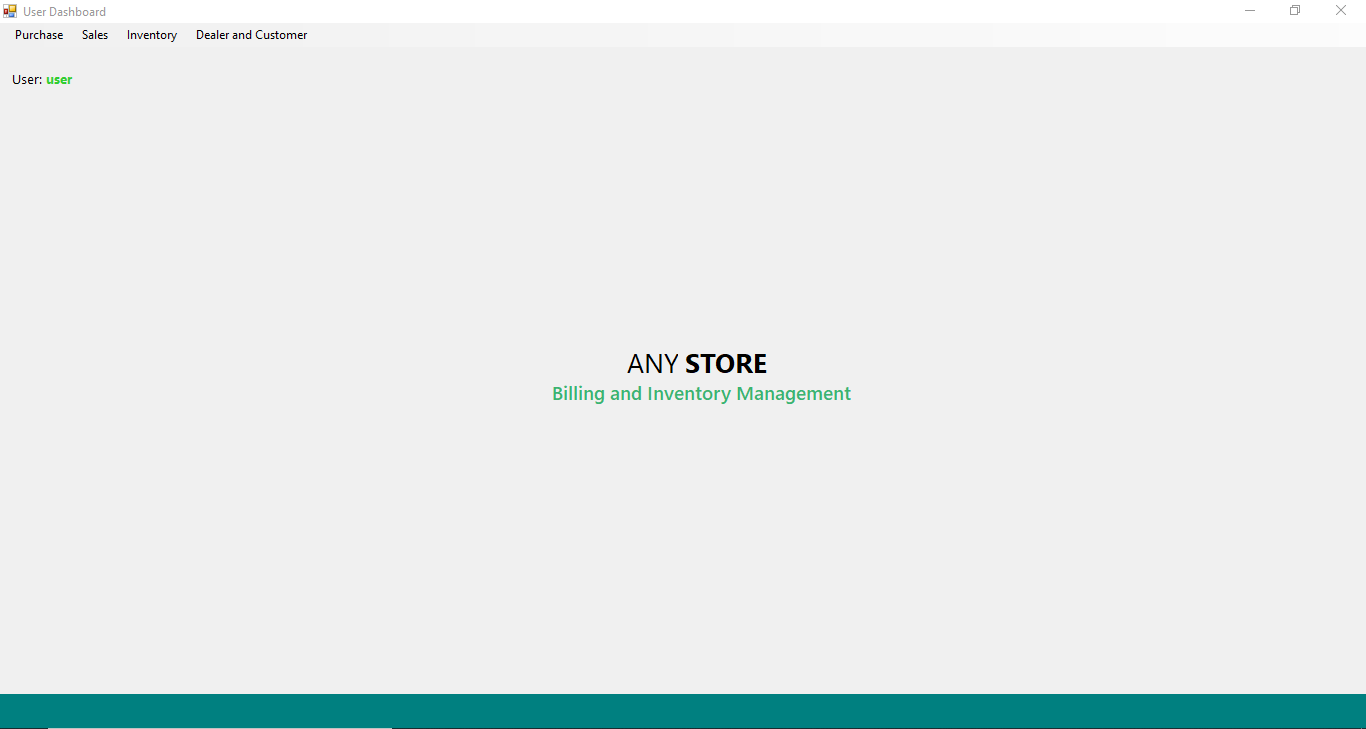
**Figure 7.2.3 Admin can add, update, delete and view the details of the dealers and customers.**

**7.2.4 Transactions**

****

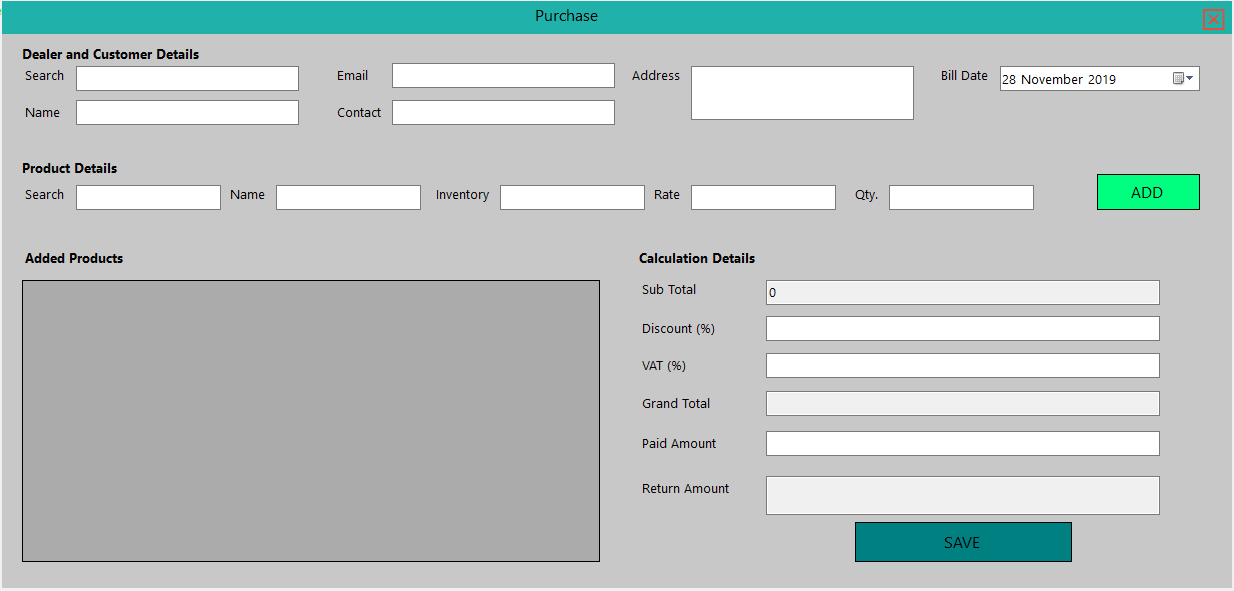
**Figure 7.2.4 Admin can view the transactions that are done by Users.**

**7.3 User Dashboard**

****

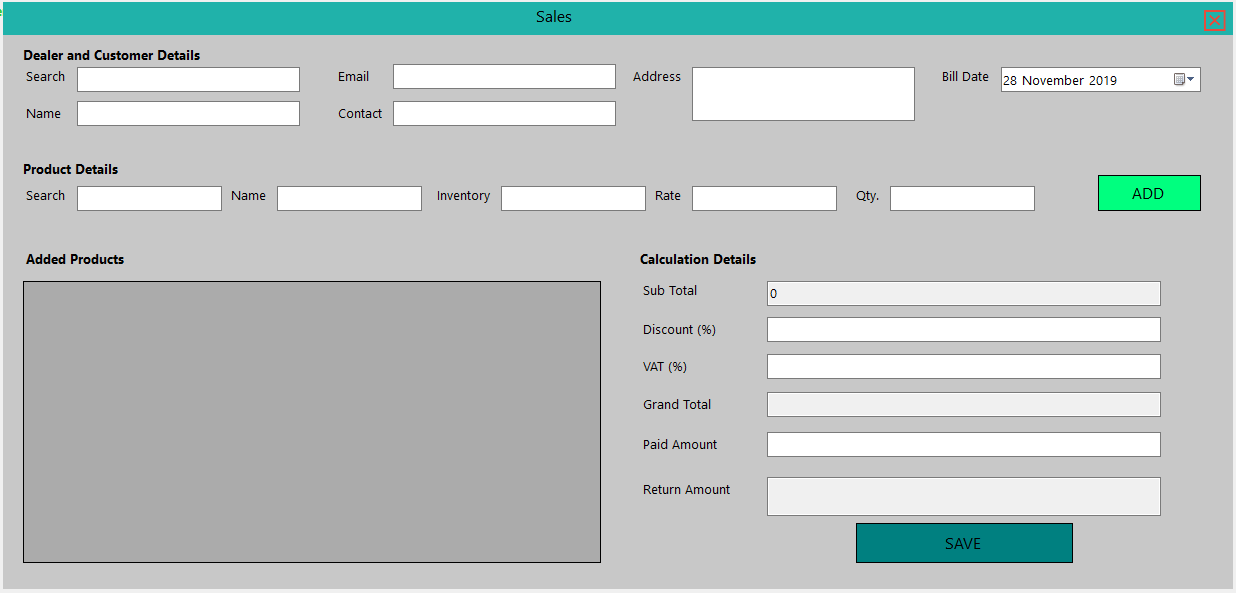
**Figure 7.3 User dashboard.**

**7.3.1 Purchase**

****

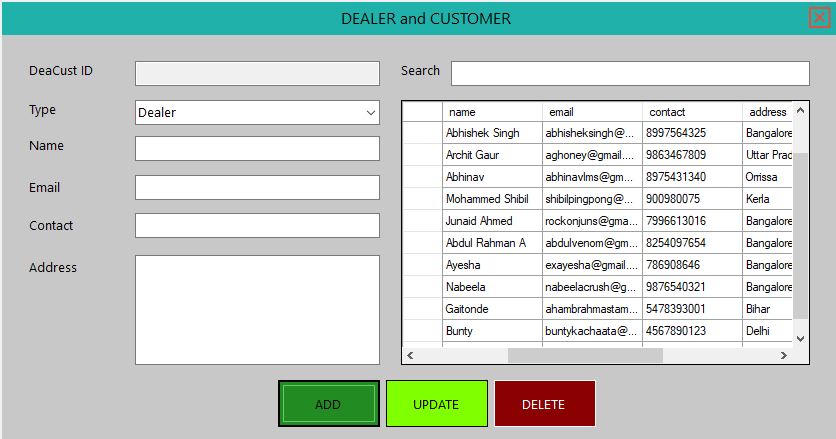
**Figure 7.3.1 Purchase Form.**

**7.3.2 Sales**

****

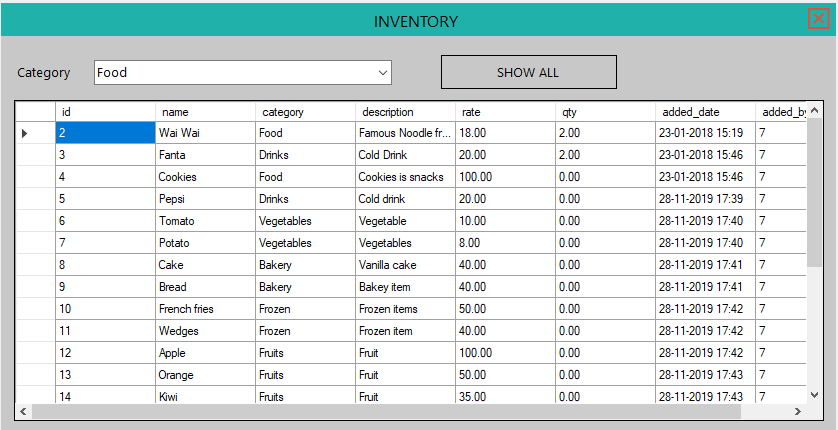
**Figure 7.3.2 Sales form.**

**7.3.3 Dealer and Customer**

****

**Figure 7.3.3 User can also add, update, delete and view the details of the dealers and customers.**

**7.4 Inventory**

****

**Figure 7.4 Admin and the user can view the inventory.**

**CHAPTER 8 CONCLUSION & FUTURE WORK**

Chapter 8

**CONCLUSION AND FUTURE SCOPE**

**Conclusion**

Our project is only a humble venture to satisfy the needs to manage the project. Several user friendly codes have also been adopted. This project shall satisfy all the requirements needed. The objective of the software planning is to provide a framework that enables the manager to make reasonable estimates made within a limited time frame at the beginning of the software project and should be updated regularly as the project progresses.

**Future Work**

1. We can add more advance software for “Supermarket Management System” including more facilities.

2. We can make it accessible worldwide.

3. Implementing the backup mechanism for taking backup of codebase and database on regular basis on different servers.

4. Create master and slave database structure to reduce the overload of database queries

* [http://www.google.com](http://www.google.com/)
* [http://www.microsoft.com](http://www.microsoft.com/)
* [http://www.stackoverflow.com](http://www.stackoverflow.com/)
* Library Resources
* Google for problem solving
* J2EE : The complete reference by Herbert Schildt